

Welcome to the Championship Chess

World of Chess: Online Now for Schools



In the World of Chess, students learn and improve chess play as they follow the route to the King's Castle. With videos, activities, puzzles and more they learn and reinforce chess concepts. Then, they take the challenge to earn Achievement Cards.



Whether a beginner who is just learning about each piece, a player who wants to learn more Opening and Endgame strategies, or a tournament winner who needs focus and support, everyone can travel through the World of Chess and find it challenging and rewarding.

Most important, our chess concepts link to the Standards and provide a diverse range of programming that enrich learning experiences, promote academic skills and support positive emotional, social and cognitive development. Our curriculum, created by educators for educators:

- Provides sequenced, developmentally appropriate skill-building activities
- Encourages reflection, critical thinking, problem solving, and independent thinking
- Supports a fun, environment filled with games and puzzles that provide learning opportunities
- Challenges students appropriately and systematically to build self-esteem and self-confidence
- Promotes STEM requirements, including reasoning abstractly, constructing and critiquing arguments, and using structure and pattern to solve problems.

Whether you're using chess with ten students or hundreds, the World of Chess *introduces concepts, evaluates skills, tracks student progress and develops winning school teams*. Contact info@championshipchess.net to learn how easy and inexpensive chess can be for your school.